<u>Durham Lane Primary School: Topic Planning</u> <u>Term:</u> Year A Summer 1

<u>Topic:</u> Captain Cook

<u>Class:</u> 3/4

Subjects	Objectives	Key Knowledge/Key Concepts/Key Elements	Key Vocabulary	Skills	Activities/ Tasks
Geography	<ul> <li>1a. Locate the world's countries, using maps to focus on Europe and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries</li> <li>1c. Identify the position and significance of latitude, longitude, Equator, Northern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle.</li> <li>3c. Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.</li> <li>3d. Use the eight points of a compass, four-figure_symbols and key) to build their knowledge of the United Kingdom and the wider world.</li> </ul>	<ul> <li>Location <ul> <li>To know where Middlesbrough, Great Ayton, Staithes and Whitby are on a UK map.</li> <li>To know where some of the countries that he visited are (Australia, Cape Horn, Tahiti, Hawaii, Sandwich Islands, Plymouth)</li> <li>To locate some places in Australia (Botany Bay, coral reef, Uluru etc)</li> <li>To know the continents, oceans, tropics and hemispheres</li> <li>To know the compass points (Y3 – 4 compass points; Y4 – 8 compass points)</li> </ul> Human Features <ul> <li>To know what human features are</li> <li>To know what plauman features in Australia</li> <li>To locate human features on a map</li> </ul> Physical Features <ul> <li>To know what physical features are</li> <li>To know what physical features are</li> <li>To explain how physical features are</li> <li>To know what physical features are</li> <li>To know what physical features are</li> <li>To caplain how physical features are</li> <li>To caplain why we have numan and physical features</li> <li>To ro explain how physical features in Australia</li> <li>To locate physical features on a map</li> </ul> Mapping <ul> <li>To recognise there are different types of maps to locate places of importance</li> <li>To know the compass points (Y3 – 4 compass points; Y4 – 8 compass points)</li> </ul> To know the continents, oceans, tropics and hemispheres <ul> <li>To know the continents, oceans, tropics and hemispheres</li> <li>To know the compass points (Y3 – 4 compass points; Y4 – 8 compass points)</li> </ul> To know the routes taken on each of Captain Cook's voyages Climate <ul> <li>To identify the climate of the UK</li> <li>To identify the climate of Australia</li> <li>To know the difference between climate and weather</li> </ul></li></ul>	Captain Cook Australia Cape Horn Tahiti Hawaii Sandwich Islands Plymouth Middlesbrough Great Ayton Staithes Whitby Compass Map Oceans Continents Northern Hemisphere Equator Tropic of Capricorn Tropic of Cancer Climate Weather Arid Temperate Physical features Human features Coral reef Botany Bay Uluru Transit of Venus	<ul> <li>Geographical Enquiry</li> <li>Use NF books, stories, atlases, pictures/photos and internet as sources of information.</li> <li>Ask and respond to questions and offer their own ideas.</li> <li>Extend to satellite images, aerial photographs</li> <li>Investigate places and themes at more than one scale</li> <li>Collect and record evidence with some aid</li> <li>Analyse evidence and draw conclusions e.g. make comparisons between locations using photos/pictures/ maps/temperatures</li> <li>Direction/Location</li> <li>Use 4 compass points well (Year 3)</li> <li>Begin to use 8 compass points (Year 4)</li> <li>Use letter/no. co-ordinates to locate features on a map confidently.</li> <li>Begin to use 4 figure coordinates to locate features on a map</li> <li>Drawing Maps</li> <li>Make a map of a short route experienced, with features in correct order</li> <li>Make a simple scale drawing</li> <li>Using Maps</li> <li>Locate places on large scale maps, (e.g. Find UK or Egypt on globe)</li> <li>Follow a route on a large scale map</li> <li>Scale/Distance</li> <li>Begin to identify significant places and environments</li> <li>Style of Map</li> <li>Use map sites on internet.</li> <li>Use large and medium scale OS maps</li> <li>Identify features on aerial/oblique photographs</li> </ul>	<ul> <li>Recap learning from Christmas Lights (continents, oceans, tropics, hemispheres etc)</li> <li>Locating our region on UK map and pinpointing significant places in Captain Cook's life (range of maps)</li> <li>Plotting voyages</li> <li>Compass points – Year 3 4 points; Year 4 8 points</li> <li>Looking at grid references (4 figure)</li> <li>Australia research (boundaries, population etc)</li> <li>Compare climate and landscape of Australia to UK</li> <li>Label human features in Australia</li> </ul>
History	5. A local history study – a study of an aspect of history or a site dating from a period beyond 1066 that is significant in the locality	<ul> <li>To know how to compare the climate of the UK and Australia</li> <li>Main events</li> <li>To know where Captain Cook lies on a timeline in relation to other time periods studied</li> <li>To know when Captain Cook was born and when he died</li> <li>To know some of the significant events in his life (school days, marriage, moving to Staithes, moving to Whitby, first voyage, second voyage, third voyage, death)</li> <li>To know the importance and some of the events of the three voyages</li> <li>To know some of the different stories surrounding his death</li> <li>To know why he went on the first voyage (secret mission)</li> <li>To know that he observed the transit of venus in Tahiti</li> <li>To know that Botany Bay was named after Joseph Banks (the Botanist)</li> <li>To know that Captain Cook was responsible for healthy eating on board ships (reducing scurvy)</li> <li>Transport</li> <li>To know how boats changed in the time leading up to Captain Cook and beyond</li> <li>To know that Captain Cook's first boat was called the Endeavour</li> </ul>	Captain Cook Endeavour Timeline Australia Cape Horn Tahiti Hawaii Sandwich Islands Plymouth Middlesbrough Great Ayton Staithes Whitby Coral reef Botany Bay Uluru Transit of Venus Death Natives Tribes	<ul> <li>Chronological Understanding</li> <li>Use dates and terms related to the study unit and passing of time</li> <li>Sequence several events or artefacts</li> <li>Place events from period studied on time line</li> <li>Use terms related to the period and begin to date events</li> <li>Understand more complex terms eg BC/AD</li> <li>Range and Depth of Historical Knowledge</li> <li>Find out about everyday lives of people in time studied</li> <li>Compare with our life today</li> <li>Use evidence to reconstruct life in time studied</li> <li>Look for links and effects in time studied</li> <li>Offer a reasonable explanation for some events</li> <li>Interpretations of History</li> <li>Identify and give reasons for different ways in which the past is represented</li> <li>Distinguish between different sources – compare different versions of the same story</li> <li>Look at representations of the period – museum, cartoons</li> </ul>	<ul> <li>Timeline</li> <li>CC childhood in local area</li> <li>Comparison with modern day:         <ul> <li>School life</li> <li>Food on the ship</li> <li>Transport/sailing</li> <li>Local area</li> </ul> </li> <li>Research second and third voyages</li> <li>Research CC death – differen stories about how he died</li> <li>Look at life on board the boat</li> <li>Thinking skills – diamond 9</li> <li>Museum visit – museum in your classroom</li> <li>Hire loan box for artefacts</li> </ul>

## <u>Teacher:</u> Miss Drew/Mrs Wheatley

Durham Lane Primary School: Topic Planning Topic: Captain Cook Term: Year A Summer 1 Class: 3/4 To know how the Endeavour came about Myths Look at the evidence available Boat To know where he travelled to and why ٠ Begin to evaluate the usefulness of different sources • Journey • To know why they travelled by boat • Use text books and historical knowledge Botanist Historical Enquiry Conflict and disaster Scurvy • To understand why Captain Cook was killed Use a range of sources to find out about a period ٠ Coral • To understand the difficulties he faced during his travels (e.g. the Observe small details – artefacts, pictures • Ashore boat running ashore some coral) Select and record information relevant to the study Damage To know how he made relations with other tribes/natives Use evidence to build up a picture of a past event Fight Crime and Punishment • Choose relevant material to present a picture of one aspect • To understand how ship mates were treated on board the Endeavour past • To name some of the punishments (e.g. cat'o'nine tails) Ask a variety of questions ٠ • To understand why Captain Cook was killed Use the library and internet for research 3.15) Compare how things Magnet Asking Questions & Planning Enguiries Science To know what a surface is Magnetic Raise their own relevant questions about the world around move on different surface To know different types of surfaces ٠ Poles • Should be given a range of scientific experiences including of • To know what force is 3.16) Compare and group North pole of science enquiries to answer questions. To know what friction is • together a variety of everyday South pole Start to make their own decisions about the most appropria • • To know properties of everyday materials materials on the basis of Attract To know how different materials affect the speed of a car scientific enquiry they might use to answer questions. • whether they are attracted to Repel Recognise when and how secondary sources might help the To know that magnets have two poles a magnet, and identify some Force questions that cannot be answered through practical invest To know that magnets attract and repel • magnetic materials Friction Concluding • To know that magnets only attract metal Speed 3.17) Observe how magnets Begin to look for naturally occurring patterns and relations ٠ • To know that magnetic materials contain iron, nickel and cobalt Push (attract or repel each other decide what data to collect to identify them. • To know that magnetic forces can act at a difference Pull and) attract some materials • With help, pupils should look for changes, patterns, similari • To know what push and pull forces are Iron differences in their data in order to draw simple conclusions and not others. • To know some common magnetic objects Metal questions. 3.18) Notice that some forces Nickel Use relevant simple scientific language to discuss their ideas need contact between two Cobalt communicate their findings in ways that are appropriate fo Properties objects, but magnetic forces audiences, including oral and written explanations, displays Material can act at a distance. presentations of results and conclusions. Surface 3.19) Describe magnets as having two poles. 3.20) Predict whether two magnets will attract or repel each other depending on which poles are facing 1) To create sketchbooks to Exploring, evaluating and developing ideas Nathanial Dance Exploring/ Evaluating and developing ideas Art record their observations Watercolour • To understand how to evaluate artwork Create sketch books to record their observations and use th • and use them to review Paint • To understand how to be critical and revisit ideas and revisit ideas. Brush strokes Select and record from observation, experience and imaging • To understand how to explore ideas • 2) To improve their mastery Ratio explore ideas for different purposes Drawing Water of art and design Record and explore ideas using a variety of ways including • To know that different pencils produce different tones • techniques, including Aboriginal cameras and iPads • To know which pencil to select for the job drawing and painting Pointillism Question and make thoughtful observations about starting • To know how to use proportion to produce human drawings 3) Learn about great artists Georges Seurat select ideas for use in their work Painting in history Portrait ٠ Begin to use artistic/visual vocabulary to discuss work • To know what water colour paint is Colour matching ٠ Think critically about their art and design work • To know how much paint/water ratio to use Flesh • Plan, refine and alter their work as necessary • To know how to match colour Clothing Drawing

t of life in time	
l them. different types	<ul> <li>Compare how things move on different surfaces – car on different surfaces (Toy car challenge 1)</li> </ul>
iate type of	<ul> <li>Notice that some forces need contact between two objects,</li> </ul>
em to answer tigations.	but magnetic forces can act at a distance - Toy car challenge 3
ships and	Observe how magnets attract or repel each other and attract some materials and
rities and 1s and answer	attract some materials and not others – Toy car challenge 2
as and or different s or	<ul> <li>Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet and identify some magnetic materials – grouping into table</li> </ul>
	<ul> <li>Describe magnets as having two poles - Toy car challenge 4</li> </ul>
	• Predict whether two magnets will attract or repel each other depending on which poles are facing - Toy car challenge 5
hem to review	<ul> <li>Colour matching lesson: matching colours on a colour chart</li> </ul>
ation and	• Drawing body parts/people
g digital	<ul> <li>Drawing CC portrait based on work of Sir Nathanial Dance</li> </ul>
points and	<ul> <li>Add watercolour paint to portrait – focus on matching colours in picture, particularly clothing and flesh</li> </ul>
	• What is Pointillism – Georges Seurat

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	<ul> <li>To recognise different colours for flesh/clothes</li> <li>To recognise shades and tones</li> <li>Pattern</li> <li>To recognise patterns in the world around us</li> <li>To know what pointillism is</li> <li>To know what aboriginal art is</li> <li>Artists</li> <li>To know who Georges Seurat was and what type of art he was famous for</li> <li>To know what pointillism is and how it is produced</li> <li>To know who Nathanial Dance was</li> <li>To know what a water colour portrait is</li> </ul>	Reproduce Authentic Tools	<ul> <li>Experiment with a range of pencil tones and lines using graded pencils</li> <li>Make initial sketches as a preparation for painting and other work</li> <li>Introduce the concepts of scale and proportion</li> <li>Encourage more accurate drawings of whole people, building on their work on facial features to include proportion, placement and shape of body.</li> <li>Painting</li> <li>Begin to apply colour using dotting, scratching, splashing to imitate an artist</li> <li>Pointillism – control over coloured dots, so tone and shading is eviden</li> <li>Make the colours shown on a commercial colour chart</li> <li>Mix and match colours to those in a work of art</li> <li>Observe colours on hands and faces – mix flesh colours</li> <li>Advise and question suitable equipment for the task e.g. size of paintbrush or paper needed</li> <li>Pattern</li> <li>Create own patterns using ICT</li> </ul>	pictures using dots <ul> <li>Use computers to create</li> <li>aboriginal art</li> </ul>	
English		See progression sheets		<ul> <li>Letter home from one of the crew describing life at sea</li> <li>Cook's diary – feelings at different points in the journey.</li> <li>Fact file or information leaflet on the Endeavour</li> <li>Descriptive poem about new land discovered</li> <li>Recount after the trip</li> <li>Leaflet on the museum – persuasive</li> <li>Non-chronological report</li> </ul>	